



PREVAILING WAGE is the wage set for workers on publicly funded construction projects.

PREVAILING WAGE serves as a wage floor, and ensures a level playing field for workers and contractors alike.



PREVAILING WAGE works for taxpayers.

It makes sure that public construction projects are top quality, by using highly skilled, well-trained workers to complete projects on time and on budget.

PREVAILING WAGE creates value by providing good wages for workers, stability for public contractors, and safe buildings for our citizens.

Protecting prevailing wage laws on public projects are essential for safe communities and strong families.

VALUE: Prevailing wage means the best value for taxpayers, by delivering high-quality construction in the safest and most efficient manner possible.

QUALITY: Prevailing wage laws ensure that public investment in development results in the highest quality workmanship.

SAFETY: Prevailing wage laws support a system of reliable infrastructure that we can count on for safe roads, bridges, and public buildings.

Prevailing wage helps keep workers safe on the job by preventing needless injuries.



TRAINING: The prevailing wage law structure supports a strong system of excellent training and apprentice programs, supplying a robust pipeline of skilled labor to the state.

The system works! Pennsylvania and Delaware workers are among the most skilled, efficient and well-trained in the country.

WAGES: Prevailing wage laws also ensure that the competitive bidding process is not used to undermine community wage levels and living standards. By setting wage rates, contractors compete fairly and win bids based on merit.



COMMUNITY: Prevailing wage means that our local projects hire local workers from our communities, ensuring that your neighbors—and not someone from out-of-state—get the jobs.

Good wages mean workers can spend more at local businesses and boost the local economy.

STRONG FAMILIES: Proud, skilled labor equals a strong investment in our communities, our families, and our future.